
User Guide

Jayzen Steel Slam

Soundfont version

The **Jayzen Steel Slam Sample Library** is an collection of unusual percussion sounds made from recording sound samples of slamming doors, tapping metal hand rails, and hitting various wood and metal objects against each other. These sounds were then processed and re-sampled to create some truly unique sounds - then designed into this percussion kit.

The kit can either be used on its own for the creation of special effects, or used to replace the samples of a standard drum kit or audio loop to add interest, contrast, and dynamics.

The percussive samples have been laid out in logical sound-groups to make them easy to find and play on a keyboard or MIDI controller.

- C1[†] → C2: Low frequency whacks and wood/metal pipe sounds.
- C2 → C3: Re-sampled slams and processed close-up hits.
- C3 → C4: Variations on metal on metal.
- C4 → C5: Resonant ringing steel bars being smashed against each other.

[†] We use C1 = MIDI note # 36, but this same note number can also be referred to as 'C2' or 'C3' on some systems as there are different standards by different software applications and electronics companies.

A copy of the original MIDI file used to create the online demo has been included with the product package. The file has been saved in MIDI Format 1 - with each channel on a separate track to make it easier to edit for your own applications.

Technical Reference

File name: *Jayzen Steel Slam.sf2*
File size: 3.2 Mb
Sample format: 44.1 kHz, 16 bit, stereo
Patch format: Soundfont 2.1
Total patches: 1

Patch list:

P	Bank 1
0	<i>JVI Steel Slam</i>
1	

Bank/Patch: 1, 0
Patch Name: *JVI Steel Slam*
Description: Collection of various steel parts being hit, whacked, and slammed.

- MIDI Note Range = C1 (36) – D#4 (75)
- Each note triggers a full length sample.

Keyboard map:

